



Assessing the quality of a workplace environment by means of analyzing speech intelligibility

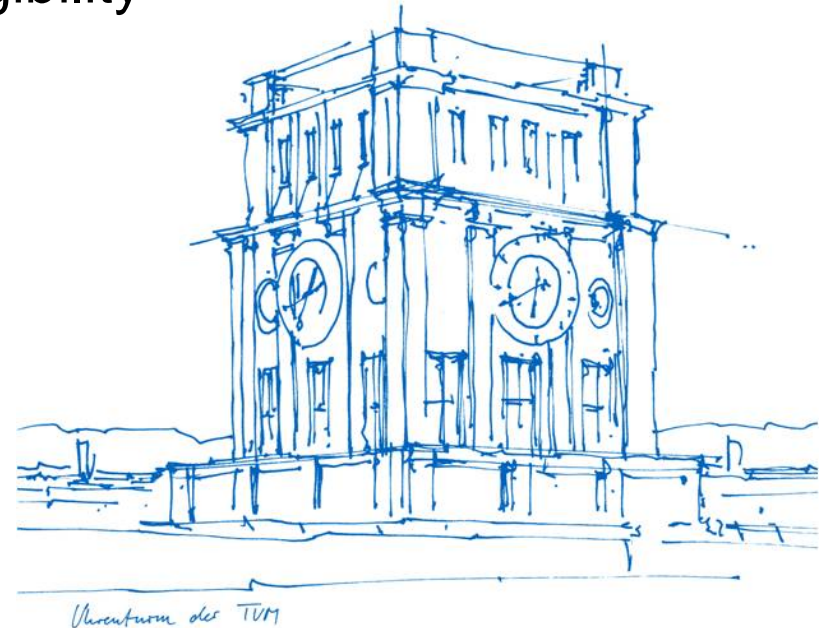
Maeder, M.^{1,2}, Gatt, M.¹, Scholz, M.¹ and Marburg, S.¹

¹) Technical University of Munich

Department of Mechanical Engineering

Chair of Vibro-Acoustics of Vehicles and Machines

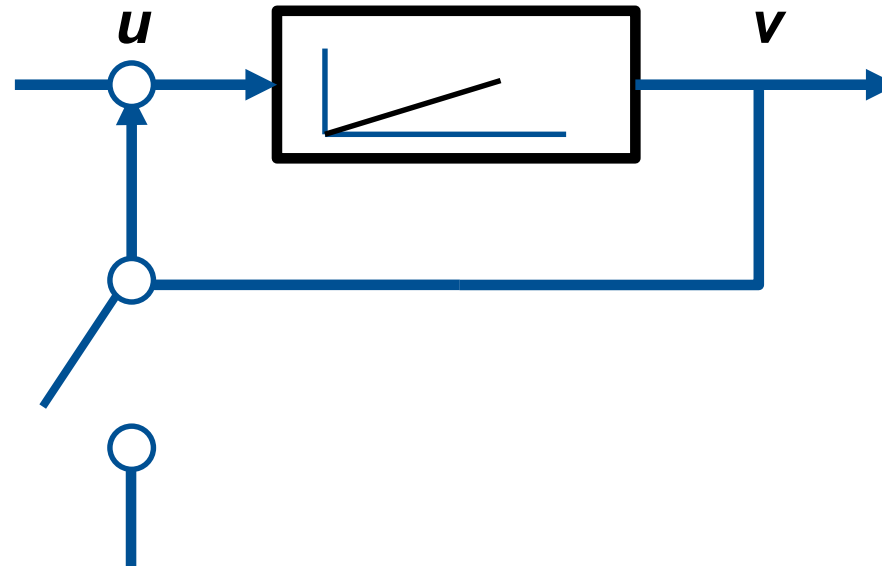
²) Mäder – Beratende Ingenieure





Automation

- System acting on any input with a resulting output without controlling it



Motivation

- Hearing ability the most important sense for communication
- Speech most important tool for direct communication
- Visual sensation useful for additional information

BUT, be careful!

Motivation – human perception

- When hearing sounds, a process of guess work starts (Diana Deutsch)

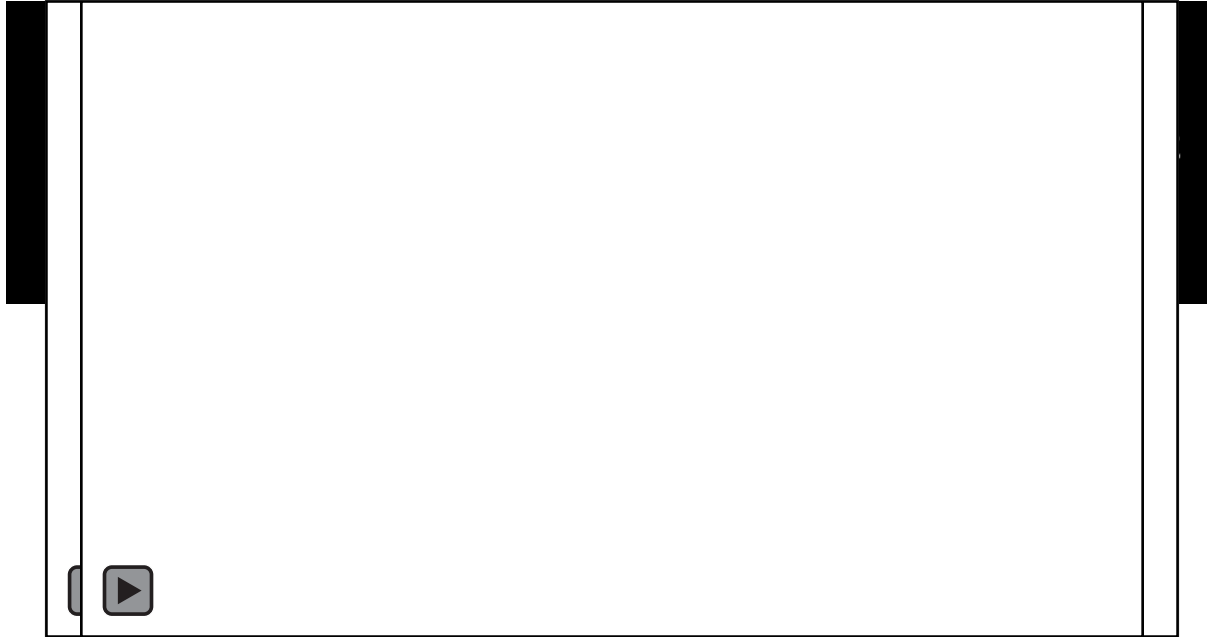


- Perception is subjective
 - Process of interpretation is prone to errors
 - We rely on learned experiences
 - Brain creates order in chaos
 - Perception shaped by social and cultural origin (Tritone paradox)
 - Strengthened by expectations
 - Increased selection strength (mobile phone rings when waiting for a call)
 - Phantom sounds possible



Motivation – human perception

- Intermodal effects - information unified from several sources (eye for space, ear for time)



<https://www.youtube.com/watch?v=PWGeUztTkRA>

Motivation – previous projects

- Investigation of a church in Munich
- Complaints about insufficient speech intelligibility
- What is the reason?
 - Hearing abilities
 - Room acoustics
 - Sound system
 - Speech quality of priest
- Tasks
 - Measurement of reverberation time
 - Analysis of the public address system





Motivation – workplace environment

- Open plan offices common workplace environment
- Variable setup can be important (Think Tanks, Privacy Zones)
- Compromise between speech intelligibility and background noise
- DIN EN ISO 3382-3
 - „Tasks requiring **intensive concentration** are **more affected by speech** than routine tasks.“
- What happens, if security related tasks need to be completed?
- How can we design open plan offices in an efficient and productive way?
- What steps need to be taken?

Motivation – let's summarize

- Hearing perception individual dependent
- Room acoustics is a challenging field in workplace environment
- Adequate **speech intelligibility** essential for **safety related workplace** environment
- Challenging compromise between social and technical requirements
- **All aspects must be considered** when designing proper workplace environments

How assessing the quality of a workplace environment?

Overview

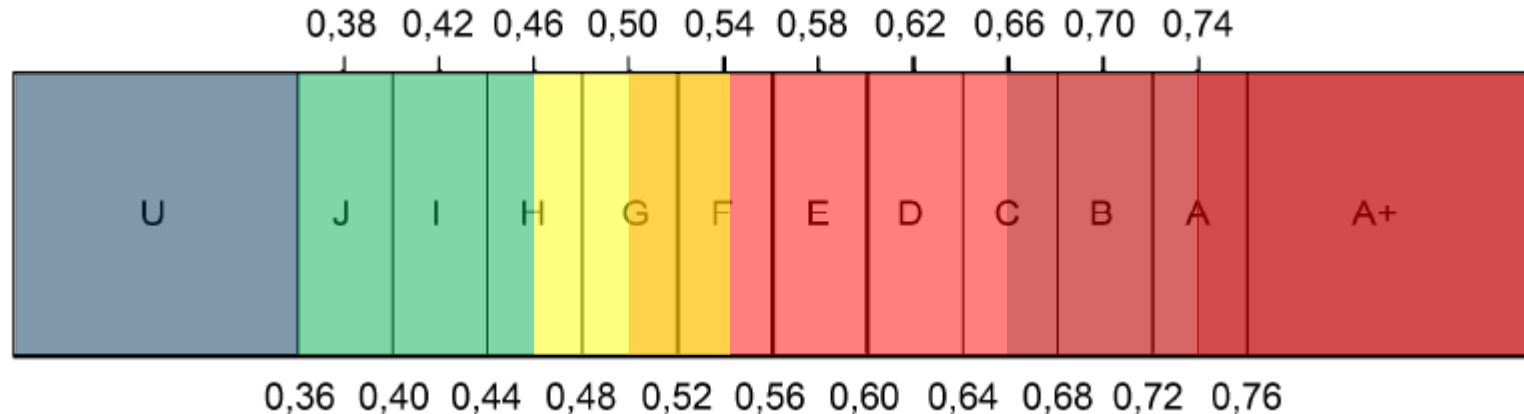
1. Introduction
2. Theoretical background
3. Simulations and experiments
4. Summary and Conclusion

1. Introduction

- Acoustic workspace design using empirical or experimental methods was common
- Thus cost-intensive room concepts
- Numerical investigations more flexible and cost-effective (optimization in early stage)
- Parameters of room acoustics of open-plan offices
 - Reverberation time (Sabine, Eyring-Norris)
 - Background sound pressure level
- Challenge
 - User-specific setting of speech intelligibility
 - Local varying absorption
 - Subjective perception of employees

1. Introduction

- Speech Intelligibility Index gives additional insight and defines privacy radius
- Important STI values :
 - $STI > 0,75$ speech understandable, distraction likely
 - $STI > 0,5$ distraction distance (speech understandable, distraction possible)
 - $STI > 0,2$ privacy radius (distraction possible)
 - $STI < 0,2$ no distraction, no speech comprehension

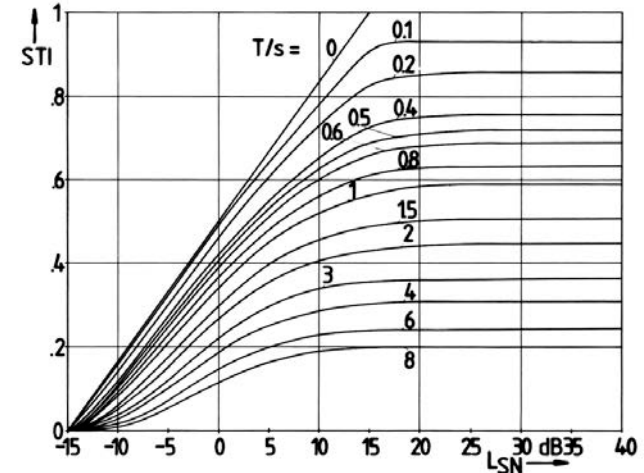


Overview

1. Introduction
2. Theoretical background
3. Simulations and experiments
4. Summary and Conclusion

2. Theoretical background

- Linear acoustics in the high-frequency regime
 - Audible frequency range in large rooms
 - Analogy to optics (Ray-Tracing)
 - Analogy to heat conduction (Acoustic diffusion equation)
- Experimental investigations for model validation
- Speech intelligibility index
 - DIN EN 60268-16
 - Modulation transfer function
 - 14 modulation frequencies (0.63Hz – 12.5Hz) in 7 Octaves (125Hz – 8000Hz)
 - Masking effects
 - Signal-to-noise ratio



Lazarus, H. u.a.: Akustische Grundlagen sprachlicher Kommunikation, Springer-Verlag, Berlin Heidelberg,

2. Theoretical background

- Speech Intelligibility Index

$$m(k, f_m) = m_T(k, f_m) \cdot m_N(k) = \frac{1}{\sqrt{1 + \left(\frac{2\pi f_m T_k}{13.8}\right)^2}} \cdot \frac{1}{1 + 10^{(SNR_k/10)}}$$

$$SNR = L_{Signal} - L_{Noise} \quad AM_k = \frac{I_k}{I_k + I_{am,k} + I_{rt,k}} \quad m'_{k,f_m} = m_{k,f_m} \cdot AM_k$$

$$SNR_{eff,k,f_m} = 10 \cdot \log \frac{m'_{k,f_m}}{1 - m'_{k,f_m}} \quad TI_{k,f_m} = \frac{SNR_{eff,k,f_m} + 15}{30} \quad MTI_k = \frac{1}{n} \sum_{m=1}^n TI_{k,f_m}$$

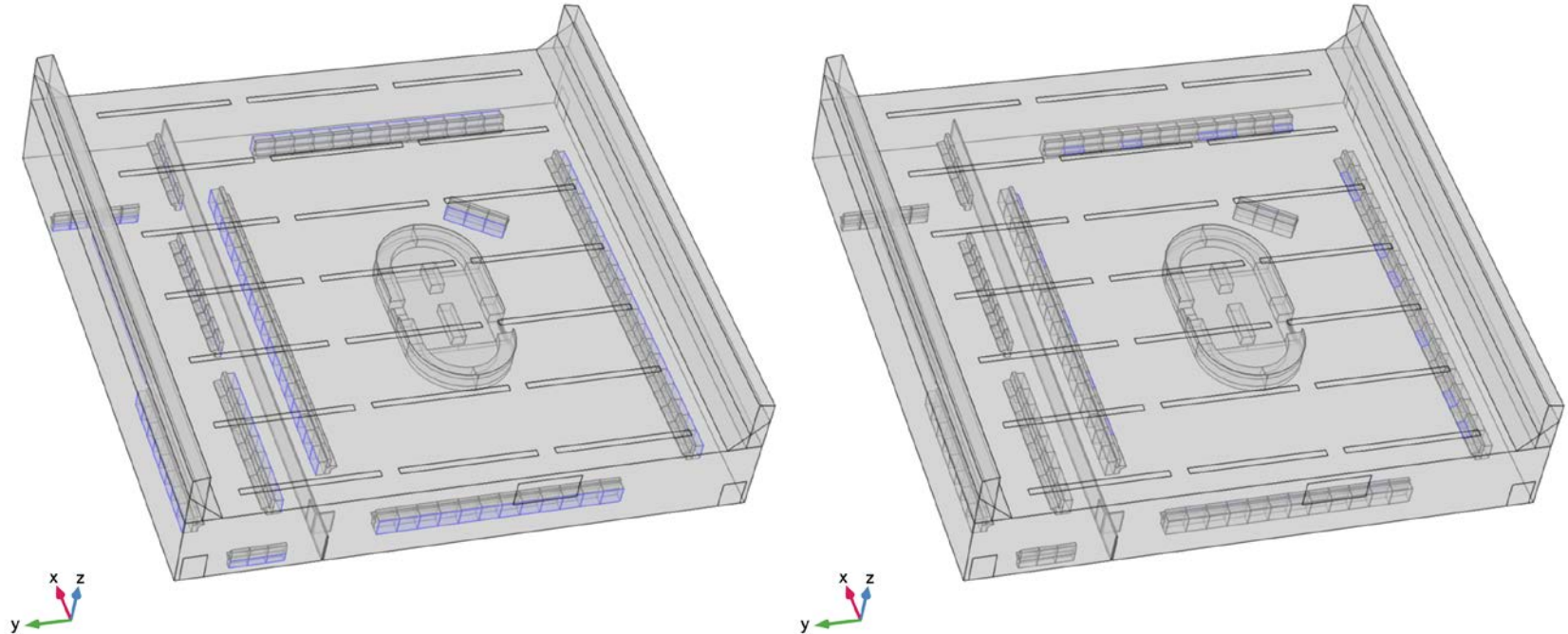
$$STI = \sum_{k=1}^7 \alpha_k \cdot MTI_k - \sum_{k=1}^6 \beta_k \cdot \sqrt{MTI_k \cdot MTI_{k+1}}$$

Overview

1. Introduction
2. Theoretical background
3. Simulations and experiments
4. Summary and Conclusion

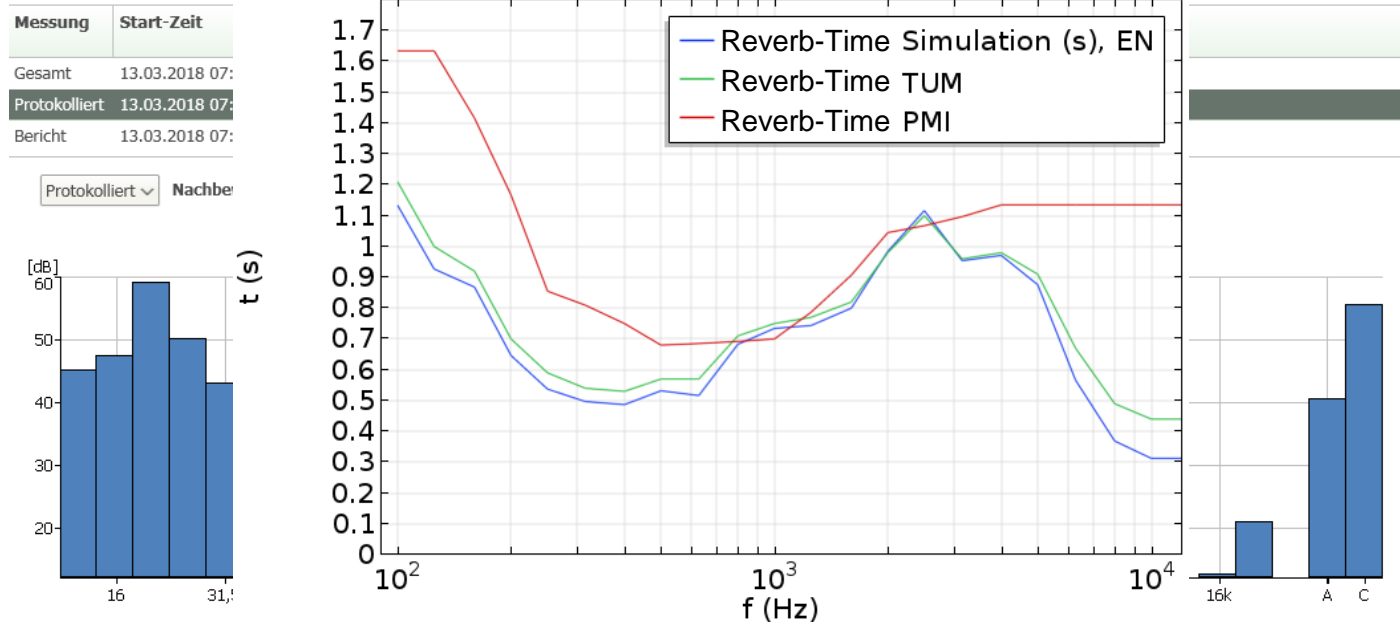
3. Simulations and experiments

- Phase1: Model development (construction plans, data sheets, allocation plans)



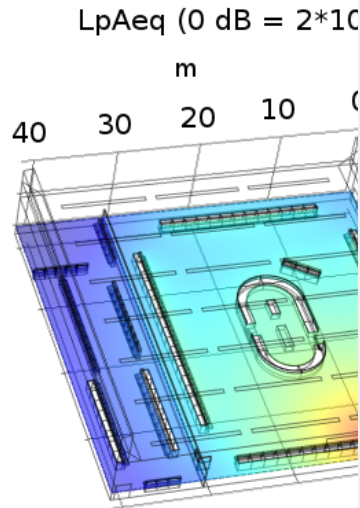
3. Simulations and experiments

- Phase 2: Experimental investigations (measurements of sources and room acoustics)



3. Simulations and experiments

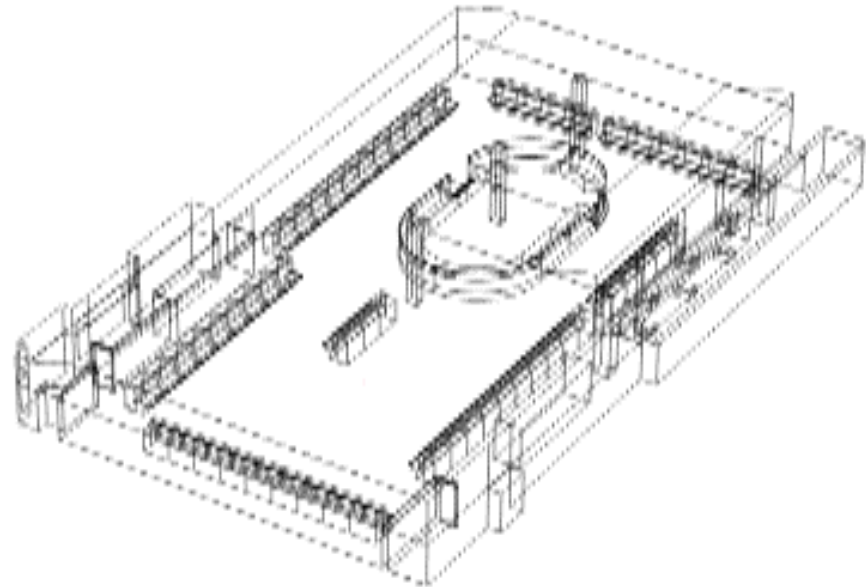
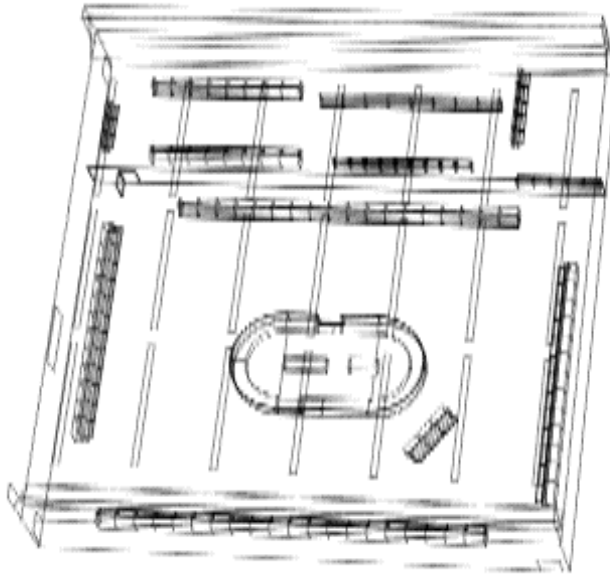
- Phase 3: Source identification and integration (Differences to simulation $\pm 3\text{dB}$)



	125	250	500	1000	2000	4000	8000
INR [dB]	21	29	37	47	53	49	50
EDT [s]	0,251	0,385	0,310	0,297	0,195	0,165	0,351
D50	1,00	0,91	0,92	0,94	0,95	0,96	0,99
SNR [dB]	3	13	20	30	38	34	32
SSNR [dB]	2,8	1,5	3,8	1,7	2,2	3,5	3,5
MTI	0,05	0,50	0,57	0,52	0,55	0,59	0,60
STI male	0,55 (Fair)					% ALC	9
STI female	0,56 (Fair)					% ALC	8
STIPA	0,55 (Fair)					% ALC	9
STITEL	0,48 (Fair)					% ALC	12
RASTI	0,81 (Excellent)					% ALC	2

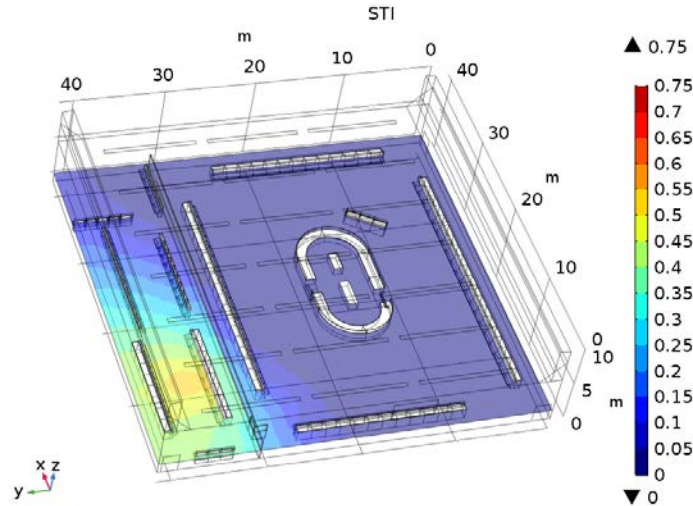
3. Simulations and experiments

- Phase 4: Simulation of workplace scenario

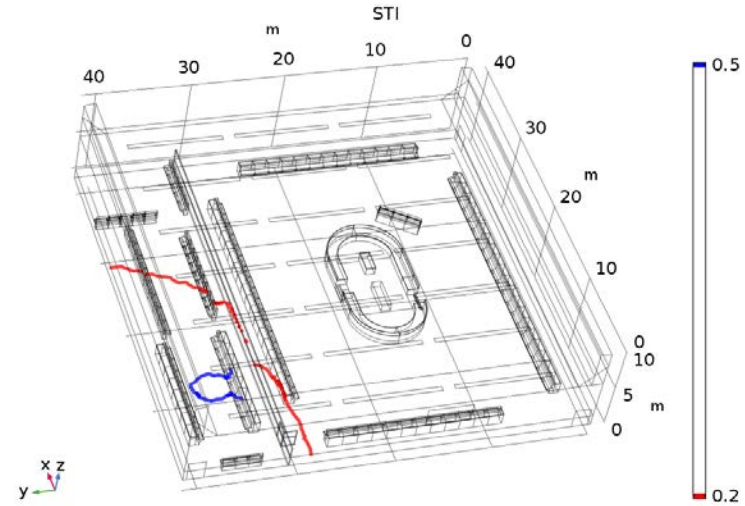


3. Simulations and experiments

- Phase 4: Simulation of workplace scenario (Speaker behind wall, MUC)



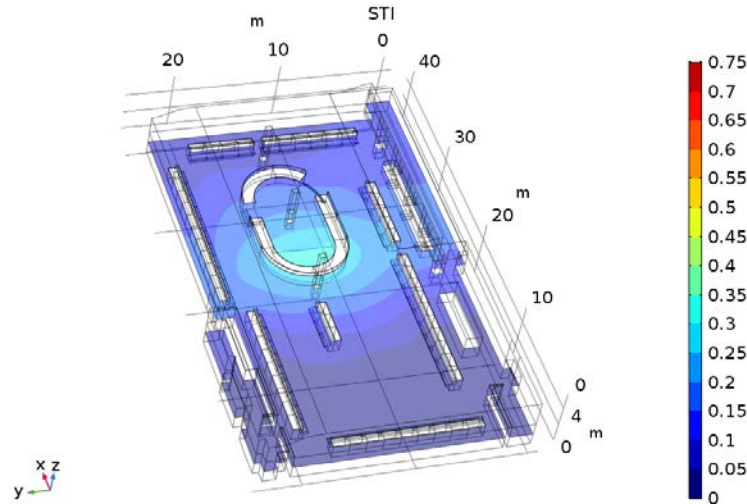
Speaker



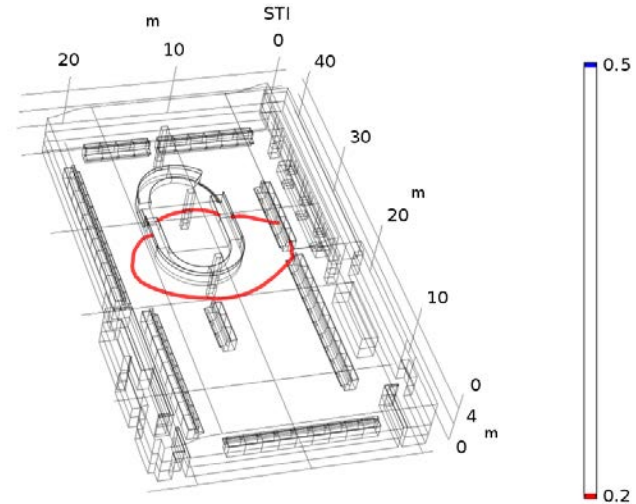
- Distance to Speaker
- Privacy Radius

3. Simulations and experiments

- Phase 4: Simulation of workplace scenario (Speaker on bridge, BRE)



Speaker



- Distance to speaker
- Privacy Radius

3. Simulations and experiments

- Phase 5: Validation in life operations
 - In both rooms life ops conducted
 - Questionnaire for air traffic controllers after ops
 - In both centers, room acoustic was a major advantage
- Simulations showed very good agreement with experiences of air traffic controllers
- In negative case, numerical tool is available to analyze measures before built
- Simulation and experiment go hand in hand

Overview

1. Introduction
2. Theoretical background
3. Simulations and experiments
4. Summary and Conclusion



4. Summary and Conclusion

- Distraction due to noise and speech is crucial in high demanding environment
- STI an important component in the planning of the working environment
- **Safe workplace** environment is a **well-functioning cooperation** between technical and social aspects
- Further development of novel room concepts
- Seat optimization tool available with local RT's (Genetic algorithm, gradient based methods)
- Include uncertainty estimation

Thank you for your speech intelligibility

